

# Package ‘quickmapr’

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**Type** Package

**Title** Quickly Map and Explore Spatial Data

**Version** 0.3.0

**URL** <https://www.github.com/jhollist/quickmapr>

**BugReports** <https://github.com/jhollist/quickmapr/issues>

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**Description** While analyzing geospatial data, easy visualization is often needed that allows for quick plotting, and simple, but easy interactivity. Additionally, visualizing geospatial data in projected coordinates is also desirable. The ‘quickmapr’ package provides a simple method to visualize ‘sp’, ‘sf’ (via coercion to ‘sp’), and ‘raster’ objects, allows for basic zooming, panning, identifying, labeling, selecting, and measuring spatial objects. Importantly, it does not require that the data be in geographic coordinates.

**Depends** R (>= 3.0.0)

**Imports** raster, sp, rgeos, rgdal, httr, stats, grDevices, graphics, methods, sf

**Suggests** testthat, knitr

**RoxygenNote** 6.0.1

**NeedsCompilation** no

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buffer	<i>Buffer of Lake Sunapee for quickmapr examples</i>
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## Description

This example data is a SpatialPolygonsDataFrame representing a buffer of a single lake, Lake Sunapee.

## Format

SpatialPolygonsDataFrame

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elev	<i>Elevation Data for quickmapr examples</i>
------	--

---

## Description

This example data is a RasterLayer of the National Elevation Dataset for a buffer of Lake Sunapee.

## Format

RasterLayer of 455 x 246 and 30 meter resolution

---

**examp\_lakes**

*Lakes from the National Lakes Morphometry Dataset for quickmapr examples*

---

## Description

This example data is a polygon dataset of many lakes in New Hampshire. Data for each lake are from the first version of the [National Lakes Morphometry Dataset](#).

## Format

SpatialPolygonsDataFrame

---

**f**

*Returns qmap object to original extent*

---

## Description

Allows for restoring map to original extent. The initial map is replayed and the map extent of the object is reset to match the current display.

## Usage

```
f(qmap_obj = NULL)
```

## Arguments

qmap\_obj      a qmap\_obj to restore

## Examples

```
## Not run:  
data(lake)  
x<-qmap(list(lake,buffer,elev))  
zi(x)  
f(x)  
## End(Not run)
```

i                    *Identify*

## Description

Interactively select an `sp` or `raster` object and print the data associated with it. `i()` only accepts a single input point.

## Usage

```
i(qmap_obj = NULL, i_idx = 1, loc = NULL)
```

## Arguments

<code>qmap_obj</code>	a <code>qmap</code> object from which to identify features.
<code>i_idx</code>	a numeric value specifying which data layer to identify or a character string indicating the name of the layer. Defaults to 1.
<code>loc</code>	A list with an <code>x</code> and <code>y</code> numeric indicating a location. Default is to interactively get <code>loc</code> value until escaped.

## Value

Returns `NULL`. Identified values are printed to the screen.

## Examples

```
## Not run:
data(lake)
qm<-qmap(list(lake,elev,samples))
i(qm,"lake")
i(qm,"samples")
i(qm,2)

## End(Not run)
```

l                    *Label features*

## Description

It is useful to be able to provide labels to features on your map when examining the results of given analysis. This function adds labels for a given layer (currently just point or polygon layers).

## Usage

```
l(qmap_obj, field = NULL, layer = 1)
```

## Arguments

qmap_obj	a qmap object from which to pull the labels. Raster layers are ignored. Will also accept sp objects.
field	a field in the sp object to use to label the features. Defaults to row.names().
layer	identify which sp layer to label. Defaults to first layer in qmap_obj\$map_data.

## Examples

```
## Not run:  
data(lake)  
qm<-qmap(lake,width,buffer)  
l(qm,'COMID')  
l(qm, layer = 2)  
l(qm, layer = "buffer")  
  
## End(Not run)
```

---

lake

*Lake Data for quickmapr examples*

---

## Description

This example data is a SpatialPolygonsDataFrame of a single lake, Lake Sunapee.

## Format

SpatialPolygonDataframe with 1 lakes, each with 13 variables

---

length

*Maximum Lake Length line for quickmapr examples*

---

## Description

This example data is a line dataset representing the maximum lake length.

## Format

SpatialLines

**m***Measure***Description**

Allows interactive selection of points and returns length of selecte line in units of the current qmap object.

**Usage**

```
m(qmap_obj = NULL)
```

**Arguments**

**qmap\_obj**      a qmap object from which to measure features.

**nlcd***Land Cover Data for quickmapr examples***Description**

This example data is a RasterLayer of the National Land Cover Dataset for a buffer of Lake Sunapee.

**Format**

RasterLayer of 467 x 262 and 30 meter resolution

**p***Pan the current plot***Description**

Interactively reposition the current plot. Works on an existing qmap object. Simply pass that object to **p()**. A single repositioning results and the extent of the qmap object is changed.

**Usage**

```
p(qmap_obj = NULL, loc = NULL)
```

**Arguments**

**qmap\_obj**      A qmap object. Optional, but performs better with larger data sets.

**loc**            A list with an x and y numeric indicating a location. Default is to interactively get loc value until escaped.

## Examples

```
## Not run:  
data(lake)  
x<-qmap(list(lake,buffer,elev))  
p()  
## Or  
p(x)  
  
## End(Not run)
```

---

plot.qmap

*Default plotting of a qmap object*

---

## Description

Plots the qmap class and uses the order, colors, extent, and fill option from qmap.

## Usage

```
## S3 method for class 'qmap'  
plot(x, ...)
```

## Arguments

x	input qmap class to plotS
...	options passed to image or plot

---

print.qmap

*Default plotting of a qmap object*

---

## Description

Plots a qmap object

## Usage

```
## S3 method for class 'qmap'  
print(x, ...)
```

## Arguments

x	input qmap class to print
...	options passed to plot

**qmap***Build qmap object*

## Description

This function builds the `qmap` object that forms the basis for the rest of the `quickmapr` package.

## Usage

```
qmap(..., extent = NULL, order = 1:length(mapdata),
      colors = 1:length(mapdata), fill = FALSE, prj = TRUE,
      basemap = c("none", "1m_aerial", "topo"), resolution = 300)
```

## Arguments

...	Spatial objects to map. Maybe passed as objects, a list of spatial objects, or a <code>qmap</code> object
extent	A <code>sp</code> or <code>raster</code> object to use as the initial extent of the map. Defaults to the maximum extent of all input object
order	draw order of the spatial object. Defaults to order in <code>mapdata</code>
colors	line colors. Defaults to 1:length( <code>mapdata</code> )
fill	Logical to determine if polygons should be filled (using colors) or just the border colored.
prj	Logical to check projections of input spatial objects. Transformation, if needed, should be done prior to mapping with <code>sp::spTransform()</code> .
basemap	a basemap generated from <code>get_basemap</code>
resolution	Specifies the width in pixels of the retrieved basemap. Larger values result in higher resolution images but since the images are downloaded for each zoom level can result in delays. Default is 300, while ~600 is a decent compromise for performance and image quality.

## Value

Function displays a map from the input `mapdata` parameter and returns a recorded plot.

## Examples

```
## Not run:
data(lake)
mymap<-list(elev,lake,buffer,length,samples)
qm<-qmap(mymap)
#change draw order and which data is displayed
qmap(qm,order=c(2,3,5))
#add a basemap
qm<-qmap(qm,basemap="1m_aerial", resolution = 800)

## End(Not run)
```

---

**quickmapr***Quick visualization of spatial data with simple interactivity*

---

## Description

This package provides tools to quickly viusalize and interact with `sp` and `raster` objects. Simple interactivity includes panning, zooming, identifying, and labelling. The goal of `quickmapr` is to make working with spatial data easy and quick, it is not intended to provide publication quality maps.

---

**s***Select*

## Description

Interactively select a single `sp` or `raster` object and return the object. `s()` only accepts a single input point.

## Usage

```
s(qmap_obj = NULL, s_idx = 1, loc = NULL)
```

## Arguments

<code>qmap_obj</code>	a <code>qmap</code> object from which to select features.
<code>s_idx</code>	a numeric value specifying which data layer to select or a character string indicating the name of the layer. Defaults to 1.
<code>loc</code>	A list with an <code>x</code> and <code>y</code> numeric indicating a location. Default is to interactively get <code>loc</code> value.

## Value

Returns a selected `sp` object

## Examples

```
## Not run:  
data(lake)  
qm<-qmap(list(lake,elev,samples))  
s(qm,"lake")  
s(qm,3)  
  
## End(Not run)
```

---

samples	<i>Point data for quickmapr examples</i>
---------	--

---

**Description**

This is a fabricated point dataset for what might be a common type of data collected for a lake.

This example data is a fabricated point dataset with data for each location.

**Format**

SpatialPointsDataFrame

---

width	<i>Maximum lake width for quickmapr examples</i>
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---

**Description**

This example data is a line dataset representing the maximum lake width. Maximum lake width is defined as the longest line perpendicular to the maximum lake length.

**Format**

SpatialLines

---

ze	<i>Zooms in on extent</i>
----	---------------------------

---

**Description**

Select a bounding box interactively and zoom to that extent. Works on an existing qmap object. Simply pass that object to ze(). A single zoom in to the selected extent results and the extent of the qmap object is changed.

**Usage**

```
ze(qmap_obj = NULL, extent = NULL)
```

**Arguments**

qmap_obj	A qmap object. Optional, but performs better with larger data sets.
extent	A Spatial* object to specify extent to zoom into.

## Examples

```
## Not run:  
data(lake)  
qmap(list(lake,buffer,elev))  
ze()  
  
## End(Not run)
```

---

zi

*Zooms in on current plot*

---

## Description

Interactively zoom in on the current plot. Works on an existing qmap object. Simply pass that object to zi(). A single zoom in results and the extent of the qmap object is changed.

## Usage

```
zi(qmap_obj = NULL, zoom_perc = 0.5, loc = NULL)
```

## Arguments

qmap_obj	A qmap object. Optional, but performs better with larger data sets.
zoom_perc	A proportion to determine the zoom level. The x and y axes are reduced by this amount. Default is 0.5.
loc	A list with an x and y numeric indicating a location. Default is to interactively get loc value until escaped.

## Examples

```
## Not run:  
data(lake)  
x<-qmap(list(lake,buffer,elev))  
zi(x)  
  
## End(Not run)
```

---

`zo`

*Zooms out on current plot*

---

## Description

Interactively zoom out on the current plot. Works on an existing qmap object. Simply pass that object to zo(). A single zoom out results and the extent of the qmap object is changed.

## Usage

```
zo(qmap_obj = NULL, zoom_perc = 0.5, loc = NULL)
```

## Arguments

<code>qmap_obj</code>	A qmap object. Optional, but performs better with larger data sets.
<code>zoom_perc</code>	A proportion to determine the zoom level. The x and y axes are increased by this amount. Default is 0.5.
<code>loc</code>	A list with an x and y numeric indicating a location. Default is to interactively get loc value until escaped.

## Examples

```
## Not run:  
data(lake)  
qm<-qmap(list(lake,buffer,elev))  
zo(qm)  
  
## End(Not run)
```

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