

Package ‘sport’

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Type Package

Title Sequential Pairwise Online Rating Techniques

Version 0.2.0

Depends R (>= 3.0)

Maintainer Dawid Kałedkowski <dawid.kaledkowski@gmail.com>

Description Calculates ratings for two-player or multi-player challenges. Methods included in package such as are able to estimate ratings (players strengths) and their evolution in time, also able to predict output of challenge. Algorithms are based on Bayesian Approximation Method, and they don't involve any matrix inversions nor likelihood estimation. Parameters are updated sequentially, and computation doesn't require any additional RAM to make estimation feasible. Additionally, base of the package is written in C++ what makes sport computation even faster. Methods used in the package refers to Mark E. Glickman (1999) <<http://www.glicko.net/research/glicko.pdf>>; Mark E. Glickman (2001) <doi:10.1080/02664760120059219>; Ruby C. Weng, Chih-Jen Lin (2011) <<http://jmlr.csail.mit.edu/papers/volume12/weng11a/weng11a.pdf>>; W. Penny, Stephen J. Roberts (1999) <doi:10.1109/IJCNN.1999.832603>.

BugReports <https://github.com/gogonzo/sport/issues>

Imports Rcpp, data.table, ggplot2

LinkingTo Rcpp

License GPL-2

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URL <https://github.com/gogonzo/sport>

LazyData true

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Suggests dplyr, knitr, lobstr, magrittr, pkgdown, rmarkdown, spelling, testthat

VignetteBuilder knitr

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Author Dawid Kałędkowski [aut, cre] (<<https://orcid.org/0000-0001-9533-457X>>)

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bbt_run	<i>Bayesian Bradley-Terry</i>
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Description

Bayesian Bradley-Terry

Usage

```
bbt_run(
  formula,
  data,
  r = numeric(0),
  rd = numeric(0),
  init_r = 25,
  init_rd = 25/3,
  lambda = NULL,
  share = NULL,
  weight = NULL,
  kappa = 0.5
)
```

Arguments

formula	<p>formula which specifies the model. RHS Allows only player rating parameter and it should be specified in following manner: <code>rank id ~ player(name)</code>.</p> <ul style="list-style-type: none"> • rank player position in event. • id event identifier in which pairwise comparison is assessed. • player(name) name of the contestant. In this case player(name) helps algorithm point name of the column where player names are stored. <p>Users can also specify formula in in different way: <code>rank id ~ player(name team)</code>. Which means that players are playing in teams, and results are observed for teams not for players. For more see vignette.</p>
data	data.frame which contains columns specified in formula, and optional columns defined by lambda, weight.
r	named vector of initial players ratings estimates. If not specified then r will be created automatically for parameters specified in formula with initial value <code>init_r</code> .
rd	rd named vector of initial rating deviation estimates. If not specified then rd will be created automatically for parameters specified in formula with initial value <code>init_rd</code> .
init_r	initial values for r if not provided. Default (<code>glicko = 1500</code> , <code>glicko2 = 1500</code> , <code>bbt = 25</code> , <code>dbl = 0</code>)
init_rd	initial values for rd if not provided. Default (<code>glicko = 350</code> , <code>glicko2 = 350</code> , <code>bbt = 25/3</code> , <code>dbl = 1</code>)
lambda	name of the column in 'data' containing lambda values or one constant value (eg. <code>lambda = colname</code> or <code>lambda = 0.5</code>). Lambda impact prior variance, and uncertainty of the matchup result. The higher lambda, the higher prior variance and more uncertain result of the matchup. Higher lambda flattens chances of winning.
share	name of the column in 'data' containing player share in team efforts. It's used to first calculate combined rating of the team and then redistribute ratings update back to players level. Warning - it should be used only if formula is specified with players nested within teams (' <code>player(player team)</code> ').
weight	name of the column in 'data' containing weights values or one constant (eg. <code>weight = colname</code> or <code>weight = 0.5</code>). Weights increasing (<code>weight > 1</code>) or decreasing (<code>weight < 1</code>) update change. Higher weight increasing impact of event result on rating estimate.
kappa	controls rd shrinkage not to be greater than $rd \cdot (1 - \text{kappa})$. ' <code>kappa=1</code> ' means that rd will not be decreased.

Value

A "rating" object is returned:

- `final_r` named vector containing players ratings.

- final_rd named vector containing players ratings deviations.
- r data.frame with evolution of the ratings and ratings deviations estimated at each event.
- pairs pairwise combinations of players in analysed events with prior probability and result of a challenge.
- class of the object.
- method type of algorithm used.
- settings arguments specified in function call.

Examples

```
# the simplest example
data <- data.frame(
  id = c(1, 1, 1, 1),
  team = c("A", "A", "B", "B"),
  player = c("a", "b", "c", "d"),
  rank_team = c(1, 1, 2, 2),
  rank_player = c(3, 4, 1, 2)
)

bbt <- bbt_run(
  data = data,
  formula = rank_player | id ~ player(player),
  r = setNames(c(25, 23.3, 25.83, 28.33), c("a", "b", "c", "d")),
  rd = setNames(c(4.76, 0.71, 2.38, 7.14), c("a", "b", "c", "d"))
)

# nested matchup
bbt <- bbt_run(
  data = data,
  formula = rank_team | id ~ player(player | team)
)
```

dbl_run

Dynamic Bayesian Logit

Description

Dynamic Bayesian Logit

Usage

```
dbl_run(
  formula,
  data,
  r = NULL,
  rd = NULL,
```

```

lambda = NULL,
weight = NULL,
kappa = 0.95,
init_r = 0,
init_rd = 1
)

```

Arguments

formula	formula which specifies the model. Unlike other algorithms in the packages (glicko_run, glicko2_run, bbt_run), this method doesn't allow players nested in teams with 'player(player team)' and user should matchup in formula using 'player(player)'. DBL allows user specify multiple parameters also in interaction with others.
data	data.frame which contains columns specified in formula, and optional columns defined by lambda, weight.
r	named vector of initial players ratings estimates. If not specified then r will be created automatically for parameters specified in formula with initial value init_r.
rd	rd named vector of initial rating deviation estimates. If not specified then rd will be created automatically for parameters specified in formula with initial value init_rd.
lambda	name of the column in 'data' containing lambda values or one constant value (eg. lambda = colname or lambda = 0.5). Lambda impact prior variance, and uncertainty of the matchup result. The higher lambda, the higher prior variance and more uncertain result of the matchup. Higher lambda flattens chances of winning.
weight	name of the column in 'data' containing weights values or one constant (eg. weight = colname or weight = 0.5). Weights increasing (weight > 1) or decreasing (weight < 1) update change. Higher weight increasing impact of event result on rating estimate.
kappa	controls rd shrinkage not to be greater than $rd \cdot (1 - \text{kappa})$. 'kappa=1' means that rd will not be decreased.
init_r	initial values for r if not provided. Default (glicko = 1500, glicko2 = 1500, bbt = 25, dbl = 0)
init_rd	initial values for rd if not provided. Default (glicko = 350, glicko2 = 350, bbt = 25/3, dbl = 1)

Value

A "rating" object is returned:

- final_r named vector containing players ratings.
- final_rd named vector containing players ratings deviations.
- r data.frame with evolution of the ratings and ratings deviations estimated at each event.

- pairs pairwise combinations of players in analysed events with prior probability and result of a challenge.
- class of the object.
- method type of algorithm used.
- settings arguments specified in function call.

Examples

```
# the simplest example

data <- data.frame(
  id = c(1, 1, 1, 1),
  name = c("A", "B", "C", "D"),
  rank = c(3, 4, 1, 2),
  gate = c(1, 2, 3, 4),
  factor1 = c("a", "a", "b", "b"),
  factor2 = c("a", "b", "a", "b")
)

dbl <- dbl_run(
  data = data,
  formula = rank | id ~ player(name)
)

dbl <- dbl_run(
  data = data,
  formula = rank | id ~ player(name) + gate * factor1
)
```

glicko2_run

Glicko2 rating algorithm

Description

Glicko2 rating algorithm

Usage

```
glicko2_run(
  formula,
  data,
  r = numeric(0),
  rd = numeric(0),
  sigma = numeric(0),
  lambda = NULL,
  share = NULL,
  weight = NULL,
  init_r = 1500,
  init_rd = 350,
```

```

    init_sigma = 0.05,
    kappa = 0.5,
    tau = 0.5
  )

```

Arguments

formula	<p>formula which specifies the model. RHS Allows only player rating parameter and it should be specified in following manner: <code>rank id ~ player(name)</code>.</p> <ul style="list-style-type: none"> rank player position in event. id event identifier in which pairwise comparison is assessed. player(name) name of the contestant. In this case player(name) helps algorithm point name of the column where player names are stored. <p>Users can also specify formula in in different way: <code>rank id ~ player(name team)</code>. Which means that players are playing in teams, and results are observed for teams not for players. For more see vignette.</p>
data	data.frame which contains columns specified in formula, and optional columns defined by lambda, weight.
r	named vector of initial players ratings estimates. If not specified then r will be created automatically for parameters specified in formula with initial value <code>init_r</code> .
rd	rd named vector of initial rating deviation estimates. If not specified then rd will be created automatically for parameters specified in formula with initial value <code>init_rd</code> .
sigma	(only for glicko2) named vector of initial players ratings estimates. If not specified then sigma will be created automatically for parameters specified in formula with initial value <code>init_sigma</code> .
lambda	name of the column in 'data' containing lambda values or one constant value (eg. <code>lambda = colname</code> or <code>lambda = 0.5</code>). Lambda impact prior variance, and uncertainty of the matchup result. The higher lambda, the higher prior variance and more uncertain result of the matchup. Higher lambda flattens chances of winning.
share	name of the column in 'data' containing player share in team efforts. It's used to first calculate combined rating of the team and then redistribute ratings update back to players level. Warning - it should be used only if formula is specified with players nested within teams ('player(player team)').
weight	name of the column in 'data' containing weights values or one constant (eg. <code>weight = colname</code> or <code>weight = 0.5</code>). Weights increasing (<code>weight > 1</code>) or decreasing (<code>weight < 1</code>) update change. Higher weight increasing impact of event result on rating estimate.
init_r	initial values for r if not provided. Default (<code>glicko = 1500</code> , <code>glicko2 = 1500</code> , <code>bbt = 25</code> , <code>dbl = 0</code>)
init_rd	initial values for rd if not provided. Default (<code>glicko = 350</code> , <code>glicko2 = 350</code> , <code>bbt = 25/3</code> , <code>dbl = 1</code>)

init_sigma	initial values for sigma if not provided. Default = 0.5
kappa	controls rd shrinkage not to be greater than $rd \cdot (1 - \text{kappa})$. 'kappa=1' means that rd will not be decreased.
tau	The system constant. Which constrains the change in volatility over time. Reasonable choices are between 0.3 and 1.2 (default = 0.5), though the system should be tested to decide which value results in greatest predictive accuracy. Smaller values of tau prevent the volatility measures from changing by large amounts, which in turn prevent enormous changes in ratings based on very improbable results. If the application of Glicko-2 is expected to involve extremely improbable collections of game outcomes, then 'tau' should be set to a small value, even as small as, say, $\text{tau} = 0$.

Value

A "rating" object is returned:

- final_r named vector containing players ratings.
- final_rd named vector containing players ratings deviations.
- final_sigma named vector containing players ratings volatile.
- r data.frame with evolution of the ratings and ratings deviations estimated at each event.
- pairs pairwise combinations of players in analysed events with prior probability and result of a challenge.
- class of the object.
- method type of algorithm used.
- settings arguments specified in function call.

Examples

```
# the simplest example
data <- data.frame(
  id = c(1, 1, 1, 1),
  team = c("A", "A", "B", "B"),
  player = c("a", "b", "c", "d"),
  rank_team = c(1, 1, 2, 2),
  rank_player = c(3, 4, 1, 2)
)

# Example from Glickman
glicko2 <- glicko2_run(
  data = data,
  formula = rank_player | id ~ player(player),
  r = setNames(c(1500.0, 1400.0, 1550.0, 1700.0), c("a", "b", "c", "d")),
  rd = setNames(c(200.0, 30.0, 100.0, 300.0), c("a", "b", "c", "d"))
)

# nested matchup
glicko2 <- glicko2_run(
  data = data,
```



```

    formula = rank_team | id ~ player(player | team)
  )

```

glicko_run

Glicko rating algorithm

Description

Glicko rating algorithm

Usage

```

glicko_run(
  data,
  formula,
  r = numeric(0),
  rd = numeric(0),
  init_r = 1500,
  init_rd = 350,
  lambda = numeric(0),
  share = numeric(0),
  weight = numeric(0),
  kappa = 0.5
)

```

Arguments

data	data.frame which contains columns specified in formula, and optional columns defined by lambda, weight.
formula	formula which specifies the model. RHS Allows only player rating parameter and it should be specified in following manner: rank id ~ player(name).

- rank player position in event.
- id event identifier in which pairwise comparison is assessed.
- player(name) name of the contestant. In this case player(name) helps algorithm point name of the column where player names are stored.

Users can also specify formula in in different way: rank | id ~ player(name|team). Which means that players are playing in teams, and results are observed for teams not for players. For more see vignette.

r	named vector of initial players ratings estimates. If not specified then r will be created automatically for parameters specified in formula with initial value init_r.
rd	rd named vector of initial rating deviation estimates. If not specified then rd will be created automatically for parameters specified in formula with initial value init_rd.

init_r	initial values for r if not provided. Default (glicko = 1500, glicko2 = 1500, bbt = 25, dbl = 0)
init_rd	initial values for rd if not provided. Default (glicko = 350, glicko2 = 350, bbt = 25/3, dbl = 1)
lambda	name of the column in 'data' containing lambda values or one constant value (eg. lambda = colname or lambda = 0.5). Lambda impact prior variance, and uncertainty of the matchup result. The higher lambda, the higher prior variance and more uncertain result of the matchup. Higher lambda flattens chances of winning.
share	name of the column in 'data' containing player share in team efforts. It's used to first calculate combined rating of the team and then redistribute ratings update back to players level. Warning - it should be used only if formula is specified with players nested within teams ('player(playerteam)').
weight	name of the column in 'data' containing weights values or one constant (eg. weight = colname or weight = 0.5). Weights increasing (weight > 1) or decreasing (weight < 1) update change. Higher weight increasing impact of event result on rating estimate.
kappa	controls rd shrinkage not to be greater than $rd \times (1 - \text{kappa})$. 'kappa=1' means that rd will not be decreased.

Value

A "rating" object is returned:

- final_r named vector containing players ratings.
- final_rd named vector containing players ratings deviations.
- r data.frame with evolution of the ratings and ratings deviations estimated at each event.
- pairs pairwise combinations of players in analysed events with prior probability and result of a challenge.
- class of the object.
- method type of algorithm used.
- settings arguments specified in function call.

Examples

```
# the simplest example
data <- data.frame(
  id = c(1, 1, 1, 1),
  team = c("A", "A", "B", "B"),
  player = c("a", "b", "c", "d"),
  rank_team = c(1, 1, 2, 2),
  rank_player = c(3, 4, 1, 2)
)

# Example from Glickman
glicko <- glicko_run(
  data = data,
```

```
formula = rank_player | id ~ player(player),
  r = setNames(c(1500.0, 1400.0, 1550.0, 1700.0), c("a", "b", "c", "d")),
  rd = setNames(c(200.0, 30.0, 100.0, 300.0), c("a", "b", "c", "d"))
)

# nested matchup
glicko <- glicko_run(
  data = data,
  formula = rank_team | id ~ player(player | team)
)
```

gpheats

Heat results of Speedway Grand-Prix

Description

Actual dataset containing heats results of all Speedway Grand-Prix tournaments gpheats.

Format

A data frame with >19000 rows and 11 variables:

id event identifier
season year of Grand-Prix, 1995-now
date date of tournament
round round in season
name Tournament name
heat heat number, 1-23
field number of gate, 1-4
rider rider name, string
points points gained, integer
position position at finish line, string
rank rank at finish line, integer

Source

internal

gpsquads	<i>Turnament results of Speedway Grand-Prix</i>
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Description

Actual dataset containing turnament results of all Speedway Grand-Prix events gpsquads

Format

A data frame with >4000 rows and 9 variables:

id event identifier
season year of Grand-Prix, 1995-now
date date of turnament
place stadium of event
round round in season
name Turnament name
rider rider names, 1-6
points points gained, integer
classification classification after an event

Source

internal

plot.rating	<i>Plot rating object</i>
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Description

Plot rating object

Usage

```
## S3 method for class 'rating'
plot(x, n = 10, players, ...)
```

Arguments

x	of class rating
n	number of teams to be plotted
players	optional vector with names of the contestants (coefficients) to plot their evolution in time.
...	optional arguments

predict.rating	<i>Predict rating model</i>
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Description

Predict rating model

Usage

```
## S3 method for class 'rating'  
predict(object, newdata, ...)
```

Arguments

object	of class rating
newdata	data.frame with data to predict
...	optional arguments

Value

probabilities of winning challenge by player over his opponent in all provided events.

Examples

```
glicko <- glicko_run(data = gpheats[1:16, ],  
                    formula = rank | id ~ player(rider))  
predict(glicko, gpheats[17:20, ])
```

rating_run	<i>Apply rating algorithm</i>
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Description

Apply rating algorithm

Usage

```
rating_run(  
  method,  
  data,  
  formula,  
  r = numeric(0),  
  rd = numeric(0),  
  sigma = numeric(0),  
  init_r = numeric(0),
```

```

    init_rd = numeric(0),
    init_sigma = numeric(0),
    lambda = numeric(0),
    share = numeric(0),
    weight = numeric(0),
    kappa = numeric(0),
    tau = numeric(0)
  )

```

Arguments

method	one of c("glicko", "glicko2", "bbt", "dbl")
data	data.frame which contains columns specified in formula, and optional columns defined by lambda, weight.
formula	formula which specifies the model. RHS Allows only player rating parameter and it should be specified in following manner: rank id ~ player(name). <ul style="list-style-type: none"> • rank player position in event. • id event identifier in which pairwise comparison is assessed. • player(name) name of the contestant. In this case player(name) helps algorithm point name of the column where player names are stored. <p>Users can also specify formula in in different way: rank id ~ player(name team). Which means that players are playing in teams, and results are observed for teams not for players. For more see vignette.</p>
r	named vector of initial players ratings estimates. If not specified then r will be created automatically for parameters specified in formula with initial value init_r.
rd	rd named vector of initial rating deviation estimates. If not specified then rd will be created automatically for parameters specified in formula with initial value init_rd.
sigma	(only for glicko2) named vector of initial players ratings estimates. If not specified then sigma will be created automatically for parameters specified in formula with initial value init_sigma.
init_r	initial values for r if not provided. Default (glicko = 1500, glicko2 = 1500, bbt = 25, dbl = 0)
init_rd	initial values for rd if not provided. Default (glicko = 350, glicko2 = 350, bbt = 25/3, dbl = 1)
init_sigma	initial values for sigma if not provided. Default = 0.5
lambda	name of the column in 'data' containing lambda values or one constant value (eg. lambda = colname or lambda = 0.5). Lambda impact prior variance, and uncertainty of the matchup result. The higher lambda, the higher prior variance and more uncertain result of the matchup. Higher lambda flattens chances of winning.

share	name of the column in 'data' containing player share in team efforts. It's used to first calculate combined rating of the team and then redistribute ratings update back to players level. Warning - it should be used only if formula is specified with players nested within teams ('player(playerteam)').
weight	name of the column in 'data' containing weights values or one constant (eg. weight = colname or weight = 0.5). Weights increasing (weight > 1) or decreasing (weight < 1) update change. Higher weight increasing impact of event result on rating estimate.
kappa	controls rd shrinkage not to be greater than $rd \cdot (1 - \text{kappa})$. 'kappa=1' means that rd will not be decreased.
tau	The system constant. Which constrains the change in volatility over time. Reasonable choices are between 0.3 and 1.2 (default = 0.5), though the system should be tested to decide which value results in greatest predictive accuracy. Smaller values of tau prevent the volatility measures from changing by large amounts, which in turn prevent enormous changes in ratings based on very improbable results. If the application of Glicko-2 is expected to involve extremely improbable collections of game outcomes, then 'tau' should be set to a small value, even as small as, say, tau= 0.

summary.rating

Summarizing rating objects

Description

Summarizing rating objects Summary for object of class 'rating'

Usage

```
## S3 method for class 'rating'
summary(object, ...)
```

Arguments

object of class rating
... optional arguments

Value

List with following elements

- formula modeled formula.
- method type of algorithm used.
- Overall Accuracy named vector containing players ratings.
- r data.frame summarized players ratings and model winning probabilities. Probabilities are returned only in models with one variable (ratings)

- name of a player
- r players ratings
- rd players ratings deviation
- `Model probability` mean predicted probability of winning the challenge by the player.
- `True probability` mean observed probability of winning the challenge by the player.
- `Accuracy` Accuracy of prediction.
- `pairings` number of pairwise occurrences.

Examples

```
model <- glicko_run(formula = rank | id ~ player(rider),  
                   data = gpheats[1:102, ])  
summary(model)
```


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